

Name: _____
 Catalog Used: **2023-2024**

UNM ID#: _____

☆UNM reserves the right to make changes in the curricula and degree requirements as deemed necessary, with the changes being applicable to currently enrolled students.

☆All courses for the minor must be completed with grades of solid C (not C-) or higher.

☆The requirements to earn a minor in **Gaming** are as follows (**24 hours** TOTAL):

- a. **15 hours** in gaming
 - ARTS 1610 - **Drawing I**
 - FDMA 2768 - **Introduction to Game Development**
 - CS 105L - **Introduction to Computer Programming** or CS 152L - **Computer Programming Fundamentals**
 - FDMA 302 - **Digital Game Design**
 - FDMA 403 - **Advanced Game Development**

15 hours

- b. **9 hours** in Production electives

<ul style="list-style-type: none"> FDMA 1210 - Digital Video Production I FDMA 1520 - Introduction to Film & Digital Media FDMA 1996 - Topics FDMA 2286 - Activating Digital Space FDMA 2520 - Introduction to Cinematography FDMA 2525 - Video Production II FDMA 2530 - Introduction to 3D Modeling FDMA 2610 - Directing I FDMA 2714 - Introduction to Animation FDMA 300 - Critical Intermediations FDMA 303 - Moving Image Art FDMA 304 - Experiments in Cinema FDMA 310 - Writing Digital Narrative FDMA 311 - Fundamentals of Music Technology FDMA 324 - Introduction to Screenwriting FDMA 350 - Advanced Screenwriting FDMA 375 - Producing for Film and Digital Media FDMA 390 - Topics in the Elements of Filmmaking 	<ul style="list-style-type: none"> FDMA 391 - 16mm Filmmaking FDMA 401 - Digital Post Production FDMA 402 - Documentary Film Production FDMA 404 - Advanced Animation FDMA 405 - Advanced Maya Production FDMA 406 - Virtual Reality Cinema FDMA 407 - Compositing for Visual Effects FDMA 409 - Advanced Video Art FDMA 410 - The Business and Law of Film & New Media FDMA 411 - Advanced Cinematography FDMA 412 - Fundamentals of Audio Technology FDMA 429 - Topics in Production FDMA 491 - Topics in Film and Digital Media FDMA 496 - Undergraduate Production Project ARTS 1510 - Introduction to Electronic Art ARTS 2523 - Video Art I
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9 hours

TOTAL

9 hours
24 hours

Please Note:

Some courses may be taken more than once for credit toward the minor. For details, please see *UNM Catalog*: <http://registrar.unm.edu/UNM%20Catalog/index.html>

Minor in Gaming - 24 hours			
Semester	Course	Hours	Grade
Fall	ARTS 1610	3	
	FDMA 2768	3	
	CS 105L or CS 152L	3	
Spring	FDMA 302	3	
	FDMA 403	3	
Production Electives - 9 hrs			
		3	
		3	
		3	

For additional information, contact the Fine Arts Advisement Center at finearts@unm.edu.