

Name: _____
 Catalog Used: **2023-2024**

UNM ID#: _____

☆UNM reserves the right to make changes in the curricula and degree requirements as deemed necessary, with the changes being applicable to currently enrolled students.

☆All courses for the minor must be completed with grades of solid C (not C-) or higher.

☆The requirements to earn a minor in **Animation** are as follows (**24 hours** TOTAL):

- a. **15 hours** in Animation
 - ARTS 1610 - **Drawing I**
 - FDMA 2530 - **Introduction to 3D Modeling**
 - FDMA 2714 - **Introduction to Animation**
 - FDMA 404 - **Advanced Animation**
 - FDMA 405 - **Advanced Maya Production**

15 hours

- b. **9 hours** in Production electives
 - FDMA 1210 - **Digital Video Production I**
 - FDMA 1520 - **Introduction to Film and Digital Media**
 - FDMA 1996 - **Topics**
 - FDMA 2280 - **Topics in Videomaking**
 - FDMA 2286 - **Activating Digital Space**
 - FDMA 2520 - **Introduction to Cinematography**
 - FDMA 2525 - **Video Production II**
 - FDMA 2610 - **Directing I**
 - FDMA 2768 - **Introduction to Game Development**
 - FDMA 300 - **Critical Intermediations**
 - FDMA 302 - **Digital Game Design**
 - FDMA 303 - **Moving Image Art**
 - FDMA 304 - **Experiments in Cinema**
 - FDMA 310 - **Writing Digital Narrative**
 - FDMA 311 - **Fundamentals of Music Technology**
 - FDMA 324 - **Introduction to Screenwriting**
 - FDMA 350 - **Advanced Screenwriting**

- FDMA 375 - **Producing for Film and Digital Media**
- FDMA 390 - **Topics in the Elements of Filmmaking**
- FDMA 391 - **16mm Filmmaking**
- FDMA 401 - **Digital Post Production**
- FDMA 402 - **Documentary Film Production**
- FDMA 403 - **Advanced Game Development**
- FDMA 406 - **Virtual Reality Cinema**
- FDMA 407 - **Compositing for Visual Effects**
- FDMA 409 - **Advanced Video Art**
- FDMA 410 - **The Business and Law of Film & New Media**
- FDMA 411 - **Advanced Cinematography**
- FDMA 412 - **Fundamentals of Audio Technology**
- FDMA 429 - **Topics in Production**
- FDMA 496 - **Undergraduate Production Project**
- ARTS 1510 - **Introduction to Electronic Arts**
- ARTS 2523 - **Video Art I**

TOTAL

9 hours
24 hours

Please Note:

Some courses may be taken more than once for credit toward the minor. For details, please see UNM Catalog: <http://registrar.unm.edu/UNM%20Catalog/index.html>

Minor in Animation - 24 hours			
Semester	Course	Hours	Grade
	ARTS 1610	3	
Spring	FDMA 2530	3	
Fall	FDMA 2714	3	
Spring	FDMA 404	3	
Fall	FDMA 405	3	
Production Electives - 9 hrs			
		3	
		3	
		3	

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