

Name: _____

UNM ID#: _____

Catalog Used: **2019-2020**

☆UNM reserves the right to make changes in the curricula and degree requirements as deemed necessary, with the changes being applicable to currently enrolled students.

☆Students are expected to maintain and graduate with a 3.0 minimum grade point average in the minor in Animation.

☆The requirements to earn a minor in **Animation** are as follows (**24 hours TOTAL**):

a. **15 hours** in animation

- ARTS 1610 [106] - **Drawing I**
- FDMA 2530 [IFDM 210] - **Introduction to 3D Modeling**
- FDMA 2714 [IFDM 202] - **Introduction to Animation**
- FDMA 404 - **Advanced Animation**
- FDMA 405 - **Advanced Maya Production**

15 hours

b. **9 hours** in Production electives

- FDMA 1210 [MA 111] - **Digital Video Production I**
- FDMA 1520 [IFDM 105L] - **Introduction to Film and Digital Media**
- FDMA 1996 [IFDM 250] - **Topics**
- FDMA 2280 [MA 216] - **Topics in Videomaking**
- FDMA 2286 [205L] - **Activating Digital Space**
- FDMA 2520 [IFDM 301] - **Introduction to Cinematography**
- FDMA 2610 [IFDM 241L] - **Directing I**
- FDMA 2768 [201] - **Introduction to Game Development**
- FDMA 300 - **Critical Intermediations**
- FDMA 302 - **Digital Game Design**
- FDMA 303 - **Moving Image Art**
- FDMA 304 - **Experiments in Cinema**
- FDMA 310 - **Writing Digital Narrative**
- FDMA 311 - **Fundamentals of Music Technology**
- FDMA 324 - **Introduction to Screenwriting**
- FDMA 350 - **Advanced Screenwriting**
- FDMA 375 - **Producing for Film and Digital Media**

- FDMA 390 - **Topics in the Elements of Filmmaking**
- FDMA 391 - **16mm Filmmaking**
- FDMA 401 - **Digital Post Production**
- FDMA 402 - **Documentary Film Production**
- FDMA 403 - **Advanced Game Development**
- FDMA 406 - **Virtual Reality Cinema**
- FDMA 407 - **Compositing for Visual Effects**
- FDMA 409 - **Advanced Video Art**
- FDMA 410 - **The Business and Law of Film & New Media**
- FDMA 411 - **Advanced Cinematography**
- FDMA 412 - **Fundamentals of Audio Technology**
- FDMA 429 - **Topics in Production**
- FDMA 496 - **Undergraduate Production Project**
- ARTS 1510 [130] - **Introduction to Electronic Arts**
- ARTS 2523 [231] - **Video Art I**
- MA 220 - **Intermediate Production Workshop**

9 hours
24 hours

TOTAL

Please Note:

Some courses may be taken more than once for credit toward the minor. For details, please see *UNM Catalog*: <http://catalog.unm.edu/catalogs/2019-2020/>

Minor in Animation - 24 hours			
Semester	Course	Hours	Grade
	ARTS 1610	3	
Spring	FDMA 2530	3	
Fall	FDMA 2714	3	
Spring	FDMA 404	3	
Fall	FDMA 405	3	
Production Electives - 9 hrs			
		3	
		3	
		3	

Edited 7.1.19